# Evaluating pedestrian interaction preferences with a game theoretic autonomous vehicle in virtual reality <br> Camara F, Dickinson P, Fox C. <br> Transportation research part F: traffic psychology and behaviour 2021; 78:410-423 

## ARTICLE IDENTIFIERS

DOI: 10.1016/j.trf.2021.02.017
PMID: unavailable
PMCID: not available

## JOURNAL IDENTIFIERS

LCCN: 98646718
pISSN: 1369-8478
eISSN: 1873-5517
OCLC ID: 39912222
CONS ID: not available
US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.

