## Hostility is associated with self-reported cognitive and social benefits across massively multiplayer online role-playing game player roles

Smith CM, Rauwolf P, Intriligator J, Rogers RD. Cyberpsychology, behavior and social networking 2020; ePub(ePub):ePub

## **ARTICLE IDENTIFIERS**

DOI: 10.1089/cyber.2019.0349 PMID: 32391722 PMCID: not available

## JOURNAL IDENTIFIERS

LCCN: 2009208160 pISSN: 2152-2715 eISSN: 2152-2723 OCLC ID: 477405630 CONS ID: not available US National Library of Medicine ID: 101528721

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