

Good person or bad character? Personality predictors of morality and ethics in avatar selection for video game play

Ewell PJ, Guadagno RE, Jones M, Dunn RA.

Cyberpsychology, behavior and social networking

2016; 19(7):435-440

ARTICLE IDENTIFIERS

DOI: 10.1089/cyber.2015.0207

PMID: 27428031

PMCID: not available

JOURNAL IDENTIFIERS

LCCN: 2009208160

pISSN: 2152-2715

eISSN: 2152-2723

OCLC ID: 477405630

CONS ID: not available

US National Library of Medicine ID: 101528721

This article was identified from a query of the SafetyLit database.