

If we build it, will they come? A qualitative study of key stakeholder opinions on the implementation of a videogame intervention for risk reduction in adolescents

Pendergrass TM, Hieftje K, Crusto CA, Montanaro E, Fiellin LE.

Games for health journal

2016; 5(4):279-285

ARTICLE IDENTIFIERS

DOI: 10.1089/g4h.2015.0092

PMID: 27336205

PMCID: not available

JOURNAL IDENTIFIERS

LCCN: 2011204490

pISSN: 2161-783X

eISSN: 2161-7856

OCLC ID: 729405937

CONS ID: not available

US National Library of Medicine ID: 101583709

This article was identified from a query of the SafetyLit database.