Violent video game players and non-players differ on facial emotion recognition

Diaz RL, Wong U, Hodgins DC, Chiu CG, Goghari VM. Aggressive behavior 2015; 42(1):16-28

ARTICLE IDENTIFIERS

DOI: 10.1002/ab.21602 PMID: 26299393 PMCID: not available

JOURNAL IDENTIFIERS

LCCN: not available pISSN: 0096-140X eISSN: 1098-2337 OCLC ID: 01225717 CONS ID: not available US National Library of Medicine ID: 7502265

This article was identified from a query of the SafetyLit database.