

How to Assess Gaming-Induced Benefits on Attention and Working Memory

Mishra J, Bavelier D, Gazzaley A.

Games for health journal

2012; 1(3):192-198

ARTICLE IDENTIFIERS

DOI: 10.1089/g4h.2011.0033

PMID: 24761314

PMCID: PMC3833365

JOURNAL IDENTIFIERS

LCCN: 2011204490

pISSN: 2161-783X

eISSN: 2161-7856

OCLC ID: 729405937

CONS ID: not available

US National Library of Medicine ID: 101583709

This article was identified from a query of the SafetyLit database.