Effects of violent versus nonviolent video games on children's arousal, aggressive mood, and positive mood

Fleming MJ, Rick Wood DJ. Journal of applied social psychology 2001; 31(10):2047-2071

ARTICLE IDENTIFIERS

DOI: 10.1111/j.1559-1816.2001.tb00163.x PMID: unavailable PMCID: not available

JOURNAL IDENTIFIERS

LCCN: not available pISSN: 0021-9029 eISSN: 1559-1816 OCLC ID: not available CONS ID: not available US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.