

# **High Versus Low Aggressive Priming During Video-Game Training: Effects on Violent Action During Game Play, Hostility, Heart Rate, and Blood Pressure**

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Journal of applied social psychology

2002; 32(12):2458-2474

## **ARTICLE IDENTIFIERS**

DOI: 10.1111/j.1559-1816.2002.tb02751.x

PMID: unavailable

PMCID: not available

## **JOURNAL IDENTIFIERS**

LCCN: not available

pISSN: 0021-9029

eISSN: 1559-1816

OCLC ID: not available

CONS ID: not available

US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.