

Sensory realism and mediated aggression in video games

Jeong EJ, Biocca FA, Bohil CJ.

Computers in human behavior

2012; 28(5):1840-1848

ARTICLE IDENTIFIERS

DOI: 10.1016/j.chb.2012.05.002

PMID: unavailable

PMCID: not available

JOURNAL IDENTIFIERS

LCCN: not available

pISSN: 0747-5632

eISSN: not available

OCLC ID: not available

CONS ID: not available

US National Library of Medicine ID: not available

This article was identified from a query of the SafetyLit database.